Shelving in revision control

Chris Rathjen : Team Foundation vs. Subversion: Shelving

Chris compares the two different mechanisms used for a concept introduced in Team Foundation (TFS) known as Shelving. It is a concept where you put a certain state of your development environment (workspace, repository, whatever the local term is you are used to) aside (on a shelf), work on some other stuff and take the shelved state back into your workspace (UnShelve) when ready.

Let me add a few notes on how we do this in Xaraya with BitKeeper.